OBJECTIVE

Create products
that users want and
enjoy using.
Make applications
more accessible by
designing and
implementing

modern software.

SKILLS

Modern front-end development: JavaScript, HTML5, TypeScript, Redux, CSS, SCSS.

Automating tedious processes for both business and technical users.

Solving the difficult problems that other developers stray from.

Full-stack development: **Node**, C#/C++, Java, **Git**.

Object-oriented, functional, and reactive programming.
Collaborator, presenter, servant-leader.

EXPERIENCE

SENIOR FRONT-END ENGINEER

MOZILLA

JULY 2020 - PRESENT

Module owner of Form Autofill. **Responsible** for multiple projects that each spanned multiple months. Fixed bugs for Password Manager, Preferences, Remote Settings, and Sync. Mentored internal and volunteer developers contributing to the password manager. Worked across departments and organizations to create positive effective change for users and Mozilla. Used **JavaScript, HTML5, CSS, APIs,** and **Git**.

FULL STACK ENGINEER

COSAIC

APRIL 2019 - APRIL 2020

Integrated 3rd party components using Finsemble and 3rd party **APIs and products**. Rapidly **prototyped** and **productized** numerous components for the Finsemble Ecosystem. Developed the Finsemble and Bloomberg integration. Used Node, **ES9+ JavaScript**, TypeScript, CSS, C#, **Webpack**, Gulp.

FULL STACK DEVELOPER

SILVERCHAIR

JULY 2018 - APRIL 2019

Moved from Associate developer to the only **Full Stack** developer in the company within two months. Subject matter expert on **Web Accessibility** for multiple teams. Used **JavaScript**, **HTML 5**, Razor, C#, **SCSS**, MVC, and other technologies.

PERSONAL PROJECTS

auto-lighthouse: A command line interface for crawling one or more domains and generating accessibility and performance audits for both desktop and mobile. Uses **Node**, Commander.js, and Google Lighthouse.

HTML-To-PDF-CI: A command line interface/continuous integration tool for converting HTML documents to PDFs. Uses **Node**, Puppeteer, Express, and Inquirer.

EDUCATION

M.S. COMPUTER SCIENCE

MAY 2018

CHRISTOPHER NEWPORT UNIVERSITY

GPA: 3.90. **Thesis:** *Planning Footsteps of Humanoid Robots*. Created configurations for small laboratory robot for Team ViGIR's **open source** footstep planner. Fixed bugs present in the planner.

B.S. COMPUTER SCIENCE MAY 2016 CHRISTOPHER NEWPORT UNIVERSITY GPA: 3.52. *Cum Laude*. Created data visualization of large dataset. Used **JavaScript**, PHP, MySQL, Bootstrap3, and D3js.



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