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# Machine learning for segmenting cells in corneal endothelium images

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# Abstract

Images of the endothelial cell layer of the cornea can be used to evaluate corneal health. Quantitative biomarkers extracted from these images such as cell density, coefficient of variation of cell area, and cell hexagonality are commonly used to evaluate the status of the endothelium. Currently, fully-automated endothelial image analysis systems in use often give inaccurate results, while semi-automated methods, requiring trained image analysis readers to identify cells manually, are both challenging and time-consuming. We are investigating two deep learning methods to automatically segment cells in such images. We compare the performance of two deep neural networks, namely U-Net and SegNet. To train and test the classifiers, a dataset of 130 images was collected, with expert reader annotated cell borders in each image. We applied standard training and testing techniques to evaluate pixel-wise segmentation performance, and report corresponding metrics such as the Dice and Jaccard coefficients. Visual evaluation of results showed that most pixel-wise errors in the U-Net were rather non-consequential. Results from the U-Net approach are being applied to create endothelial cell segmentations and quantify important morphological measurements for evaluating cornea health.

# Keywords

deep learning; endothelial cell segmentation; cornea

# 1. INTRODUCTION

Corneal transplants are commonly performed in the United States with over 47,000 in 1917 alone [1]. The rate of allograft rejection has declined over the past two decades from penetrating keratoplasty (PK, 15–20%), to Descemet Stripping Automated Endothelial Keratoplasty (DSAEK, 6–9% in series of over 100 eyes and greater in smaller series) to Descemet Membrane Endothelial Keratoplasty (DMEK, 1–6%) [2]–[12]. With PK and

The detection of allograft rejection following keratoplasty has been primarily detected by slit lamp biomicroscopy. However an intriguing report suggested morphologic changes in the endothelium detected by examination of the endothelium at standardized time intervals using specular microscopy in DMEK patients showed that morphological characteristics of ECs were indicative of a future graft failure [15]. This study has stimulated interest in the application of machine learning techniques in detecting subclinical allograft rejection events.

their hexagonal shape transforms into irregular, non-hexagonal cells [14].

Specular and confocal microscopy techniques clearly identify individual ECs, enabling a host of quantitative and morphological assessments of these cells. Common quantitative assessments include endothelial cell density (ECD), coefficient of variation (CV), and percentage of hexagonal cells or hexagonality (HEX). Briefly, ECD is the number of cells per total sample area of cells in the image, CV is the standard deviation of cell area divided by the mean cell area within the image, and HEX is the percentage of cells that have six sides [14][16]. In order to measure these values, endothelial cells in a specular microscopic image must be identified. One can identify cells by detecting the dark regions between cells (cell borders) [18]. Manual identification of cell borders, while potentially the most accurate approach, is too time consuming to be used in common practice. The fully automated cell analysis available in some instrumentation software is often inaccurate. Semi-automated analysis where trained image readers manually identify the centers of cells, and software calculates estimated cell morphology based on those centers [19] is still labor intensive, although much less than manually identifying cell borders. Other semi-automatic segmentation methods involve automatic segmentation followed up by manual adjustments to the identified borders [17]. This still involves evaluation by an expert and may require more time to adjust than analysis by the center method above. Hence, there is a need to make this process more efficient via accurate automatic segmentation.

There have been reports of other automatic segmentation methods, with advantages and disadvantages. Some approaches include watershed algorithms [13][14][20][21], genetic algorithms [18], and region-contour and mosaic recognition algorithms [14][22]. However, some of these segmentation processes still require manual editing because they overestimate cell borders [17]. Another limitation of such segmentation methods is that they can fail in the case of poor image quality. Poor quality images with low contrast or illumination shading due to specular microscopy optics and light scattering within the cornea hinder the ability of a traditional processing algorithm to learn adequately from these images [23] [24]. Previously, U-Net has shown promising results of cell segmentation via delineation of the cell borders [6]. However, these studies were conducted on a small set of 30 images, 15 training images and 15 test images, taken by a specular microscope. To the best of our

knowledge, these images included varying cell densities of non-diseased endothelial cells [25]. In this report, we have applied learning system convolutional neural networks to segment 130 specular-microscope, clinical-quality, post-endothelial keratoplasty EC images acquired in the Cornea Preservation Time Study (CPTS). We compare two convolution neural networks for deep learning, semantic segmentation: U-Net and SegNet. We quantitatively assess results by calculating Dice coefficient and Jaccard index between the automatic and reader segmentations. In this paper, we compare the two networks to automatically segment endothelial cells, thereby offering an initial assessment to the readers and reducing overall segmentation time.

# 2. IMAGE PROCESSING AND ANALYSIS

Image processing methods and deep learning techniques such as U-Net and SegNet are employed to classify each pixel in the EC image into one of two classes, namely, cell border or other. Probability outputs from the classifier at each pixel location in the image are converted to binary labels using a set of thresholding and morphological operations. The algorithm can thus be broken down into three main steps: (1) preprocessing to correct for shading/illumination artifacts, (2) learning algorithm that generates class probabilities for each pixel; and (3) thresholding and morphological processing to generate the final binary segmentation maps.

#### 2.1 Image preprocessing

EC images are commonly associated with varying illumination across the imaging area. Light from the specular microscope is refracted as it enters the cornea and then is reflected by the endothelial cell layer back to the corneal epithelium before exiting the eye. The illumination light rays and reflection light rays overlap in a region near the EC layer. Within this region, inner layers of the cornea scatter the incoming light, and this scattered light interferes with light reflected from the EC layer. This causes a reduction in the contrast on the right side of EC images because the overlapping region increases in size from left to right as depicted in Figure 1.

Although such changes can be compensated using flatfield correction techniques, these methods require a bias image input in which the object is absent from the imaging area. Since such a bias image is not available in our dataset, we use two alternate techniques. First, we generate a low-pass background image using a Gaussian blur and divide the original image by the background image to create a flattened image. We use a normalized Gaussian filter with standard deviation  $\sigma$  and a kernel size ( $\kappa \times \kappa$ ), where  $\kappa$  is given by the relation:  $\kappa = 2\sigma + 1$ . Second, we use a normalization technique specifically designed to enhance EC images, as described by Piorkowski et al. [26]. In this method, one normalizes brightness along the vertical and horizontal directions by adding the difference between the average image brightness and the average brightness in the corresponding row/column at each pixel. New pixel values are given by Equation 1,

$$p'(x, y) = p(x, y) + \left(L - \sum_{j} p(x, j)/H\right) + \left(L - \sum_{i} p(i, y)/W\right)$$
(1)

where p'(x, y) is the new pixel value, p(x, y) is the original pixel value, L is the average brightness in the image, H is the height of the image and W is the width of the image.

#### 2.2 Deep Learning Architectures

We used U-Net, a popular neural network architecture proposed by Ronneberger et al. [27] that has been shown to work better than the conventional sliding window based convolutional neural network (CNN) approach for image segmentation. The original paper showed that the network could segment neuronal structures in electron microscopy (EM) stacks with low pixel errors. Such images are visually similar to EC images (both contain dark cell border regions between brighter cell regions), leading us to believe that this approach would be applicable. Recent work by Fabija ska [17] has demonstrated further proof regarding the high performance and accuracy of a U-Net based learning approach in specular EC images. The network architecture of the U-Net used in this work is shown in Figure 2. The network uses skip connections to recover full spatial resolution in its decoding layers, allowing one to train such deep fully convolutional networks for semantic segmentation [28]. Training and testing experiments are described below.

SegNet is also an autoencoder style network, originally proposed by Badrinarayan et al. [29]. The network is a 26-layer convolutional neural network with encoding and decoding steps. The SegNet used in this work differs from the U-Net in two aspects. First, SegNet does not contain skip connections between the encoding and decoding structures in the network, unlike the U-Net. Second, SegNet performs up-sampling in the decoding layers using the pooling indices from the downsampling layers, whereas the U-Net simply performs a transposed convolution operation in its  $2\times 2$  upsampling layer. The SegNet has a receptive field size of (309, 250) compared to the receptive field size of (93, 93) for the U-Net. Finally, the SegNet architecture contains 26 convolutional layers as compared to 16 layers in the U-Net, thereby containing nearly 4 times more parameters to train. Details of the SegNet architecture are shown in Figure 3 and training/testing experiments are given below.

#### 2.3 Binarization and postprocessing

The 2D probability arrays from the networks are binarized via two methods: using a tunable hard thresholding value and using simple sliding window approach initially proposed by Savuola et al. [30] [17]. In the hard thresholding process, the probability maps' contrast was first adjusted to span the full 8-bit dynamic range (0–255) before optimizing the threshold value. The adaptive threshold is calculated within a sliding window at each pixel location using the following equation:  $T = m[1 + k(\sigma/\sigma_{dyn} - 1)]$ , where T is adaptive threshold value, m is the mean intensity in the pixel neighborhood,  $\sigma$  is the standard deviation in the same neighborhood,  $\sigma_{dyn}$  is the difference between the maximum and minimum standard deviation across the image and k is a tunable parameter of the thresholding algorithm. The binarized image was inversed so the end product is white cell borders with black cells and surrounding area.

In the binarized results, a bounding box operation was performed to create an ROI which includes only the image area that was manually segmented in the ground truth images. This helped to exclude cells automatically segmented outside this region. Four consecutive morphological operations were used to create thin strokes between cells and to clean the result. First, we performed a morphological closing operation with a structuring element consisting of a disk with radius 4 to close cell borders with gaps from the binarization process. Second, we processed the result with a thinning operation. Thinning results in 1-pixel wide cell borders, thereby matching the width in the ground truth labels. Third, a flood-fill operation was applied, delineating all cells and borders white, and the surrounding area black. This process left small erroneous cell border segmentations outside the primary segmentation regions. We performed a morphological area opening operation that identified and removed 4-connected pixels or any connected components less than 50 pixels. Finally, this image was multiplied by the inverse of the image produced after the second manipulation. The result was a binary image with only the cell border areas colored black and other pixels colored white.

#### 2.4 Performance metrics: Dice Coefficient and Jaccard Index

The Dice Coefficient and Jaccard Index were calculated with regards to sample cell area using Equations 2 and 3 below.

Dice Coefficient = 
$$2\frac{|X \cap Y|}{|X| + |Y|}$$
 (2)

Jaccard Index = 
$$\frac{|X \cap Y|}{|X \cup Y|}$$
 (3)

The values of X and Y in the equations above were the locations of the white pixels, or the pixels representing cells, in the manual segmentations and automatic segmentations, respectively.

## 3. EXPERIMENTAL METHODS

#### 3.1 Labeled dataset

EC images were collected retrospectively from the Cornea Image Analysis Reading Center along with their corresponding corner analysis performed in HAI CAS/EB Cell Analysis System software (HAI Laboratories, Lexington, MA). A subset of 130 images from the Cornea Preservation Time Study (CPTS) were used [31]. The study was performed to determine the effect of preservation time on endothelial cell loss following DSAEK. All images were of size (446, 304) with a pixel area of 0.65  $\mu$ m<sup>2</sup>.

All images were analyzed using the HAI corners method by a trained reader. The HAI CAS/EB software allows readers to mark corners for each cell and then generates cell borders connecting the same. Additionally, common morphometrics such as ECD, CV, and HEX are computed in this software. Sample images with the manual cell border segmentations overlaid in green is shown in Figure 4.

#### 3.2 Classifier training and testing

The dataset of 130 images was split into a training/validation set and a held-out test set with 100 and 30 images, respectively. A ten-fold cross validation approach was applied on the first set of 100 images, with 80 images in the training set, 10 images in the validation set and the remaining 10 images in the testing set for each iteration. The validation set was used when training the neural network. Training was stopped when performance in the validation set did not improve. Tunable parameters in our thresholding algorithm were optimized using a grid search approach over the cross-validation results and were held constant when testing the algorithm on the independent test set. The three best performing models (out of 10) from the cross-validation procedure were used to form an ensemble to predict on the held-out test set.

Details of training follow. Images were initially padded in a symmetric fashion to ensure that convolutions were valid at the edges. The neural networks were trained using binary cross entropy as the loss function. Class imbalance was accounted for by weighting the loss function by the inverse of the observed class proportions. In this manner, samples of a class that occur at a lower frequency (such as the cell border class in our case) will have a larger weight in the computation of the loss function. The network was optimized using the Adam optimizer with an initial learning rate of 1e-4. Finally, data augmentation was performed to allow the network to achieve good generalization performance. Briefly, the augmentations used were in the range of +/-5% translations in height and width across the image, +/-5% zoom,  $+/-3^{\circ}$  shear, and random horizontal flips. A batch size of 20 images was used to train the networks. The Adam optimizer was used to compute the changes to the weights and was initialized with a learning rate of  $1 \times 10^{-4}$ .

Software for image preprocessing and binarizing the network predictions were implemented using MATLAB R2016a. U-Net and SegNet were implemented using the Keras API (with Tensorflow as backend) the Python programming language. Neural network training was performed using two NVIDIA Tesla P100 graphics processing unit (GPU) cards with 11 GB RAM on each card.

The Dice Coefficient and Jaccard Index were calculated for every image and averaged across each training fold. The three models with the best Dice Coefficient and Jaccard Index averages were utilized to predict on the held-out test set. Finally, the Dice Coefficient and Jaccard Index was calculated per image of the held-out test set probability maps.

# 4. RESULTS

As previously mentioned, one of the motivations for this research is that quality of the corneal EC layer is observable via specular microscopy, and we hope to accurately quantify these images. In Figure 5, we show serial specular microscopic images following DSAEK. It is worthwhile to note that there is significant variation in cell size and irregular non-hexagonal arrangement even at 6 months post DSAEK.

Both illumination correction methods flattened the image and enabled images to be displayed with increased image contrast. This resulted in the appearance of "new" cells,

which were previously not deemed analyzable by the analysts without manually adjusting brightness and contrast in the analysis software. The unevenly illuminated images viewed by analysts leads to additional labor and analysis confounds as described later. We show results of both preprocessing techniques on an example EC image in Figure 6. Qualitatively, we found that the horizontal and vertical normalization method maintained the average brightness across the image better. This technique is used in the remainder of this report.

Probability maps from both networks are shown for a representative image in Figure 7. We found that the U-Net produced cleaner maps, with fewer mistaken cell splits as compared to SegNet. The tunable hard threshold parameter was found to be dependent on the original contrast range of the probability map. For probability maps with a full 0 to 255 contrast range, the optimal threshold value was 110. Probability maps with a shorter contrast range had an optimal hard threshold of 70. The tunable parameter k of the thresholding algorithm was found to be 0.01 for U-Net and 0.001 for SegNet. Using these values for the parameter k, thresholding and morphological operations as described previously were performed to generate the final binary maps. Dice coefficient and Jaccard Index for both networks and both binarization processes on the test set were calculated considering only the region segmented by the analyst. Quantitative metrics are tabulated in Table 1.

# 5. DISCUSSION

U-Net proved to be far superior to SegNet for segmenting ECs in specular microscopic images. SegNet often over-segmented cells with additional curve segments splitting cells (Figure 7). Quantitative assessments bore out this observation. We achieve a mean dice coefficient of  $0.86 \pm 0.03$  with the U-Net approach and sliding threshold binarization, which indicates good correspondence between the network predictions and the ground truth labels. The SegNet also achieved a reasonable dice coefficient of  $0.78 \pm 0.04$ , indicating a need for further improvements in the training process. Dropout and batch normalization techniques are used in both networks to improve classifier performance on the held-out test set. It is interesting to note that the U-Net performed better than the SegNet architecture at this task, given the smaller number of trainable parameters (7 million vs. 30 million). This improved performance can be attributed to the presence of skip connections in the U-Net architecture with added skip connections against a regular SegNet. There has also been a recent paper detailing the importance of skip connections in biomedical image segmentation by Drozdzal et al. [28].

The sliding threshold binarization process proved to be better than the hard threshold binarization process. The dice coefficient of U-Net applied images after sliding threshold post-processing was 0.86, whereas when a hard threshold binarization was applied to the same images, the average dice coefficient was 0.83. This could be due to the imperfect normalization and lingering bright or dark regions in the original images before segmentation via U-Net and SegNet. Processing time per image was close to 1 second per image. Specifically, the algorithm took 0.8 seconds for preprocessing, 0.2 seconds for segmentation by the trained neural network and 0.03 seconds for the postprocessing steps.

Further work will involve the computation of common morphometric parameters such as ECD, CV and HEX and comparing results from our segmentation algorithm to those generated by the HAI CAS/EB software package. This step will ensure the validity of our segmentations from a clinical standpoint. EC segmentation will lay the groundwork for our ultimate goal, which is to predict donor corneas at risk for allograft rejection and subsequent transplant failure.

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# Figure 1.

Images (a-c) are examples of specular microscopy images with varying contrast from left to right across the image area.



#### Figure 2.

U-Net architecture. Numbers on top and the left bottom corner of each tensor indicate number of channels/filters and its height and width respectively. The network consists of multiple encoding and decoding steps with three skip connections between the layers (white arrows).

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#### Figure 3.

SegNet architecture. Numbers on top and the left bottom corner of each tensor indicate number of channels/filters and its height and width respectively. Although this network is similar to the U-Net described previously, the network does not contain any skip connections which copy tensors from the encoding steps to the decoding steps. Arrows are color-coded as follows: blue: convolution with (3, 3) filter size, ReLU activation, green: up-convolution with a (2, 2) kernel using max pooling indices from the encoding layers, red: max pooling with a (2, 2) kernel, pink: (1, 1) convolution with sigmoid activation.



#### Figure 4.

(a) Sample EC image with cells of various shapes and sizes; (b) segmentation overlay (in green) obtained from the HAI CAS software; (c) binary segmentation map used as the ground truth labels.



# Figure 5.

Serial specular microscopy images post DSAEK. Images (a-e) are taken at 6 months, 1 year, 2 years and 3 years, 4 years, respectively, following surgery. Images show a continuing decrease (2215, 2125, 1812, 1446, 1192 cells/mm2, respectively) in cell density.



#### Figure 6.

Shading correction for a representative EC image using two techniques. (a) Original EC image; (b) Image after high pass filtering; and (c) Image after horizontal and vertical normalization.



#### Figure 7.

Probability output from the networks and corresponding binary segmentations. (a) Example EC image from the independent test set; (b) manual ground truth annotations using the corners method; (c) & (d) probability output and binary segmentation result from U-Net; (e) & (f) probability output and binary segmentation result from SegNet.

# Table 1.

Segmentation metrics of the two networks when tested on the independent held-out test set images using a fixed threshold (top) and an adaptive threshold (bottom) methods.

Fixed Threshold Binarization								
	Dice Coefficient				Jaccard Index			
	Minimum	Average	Maximum	Std. Dev.	Minimum	Average	Maximum	Std. Dev.
U-net	0.63	0.83	0.90	0.06	0.46	0.71	0.82	0.08
SegNet	0.14	0.59	0.86	0.18	0.07	0.44	0.75	0.17
Adaptive Threshold Binarization								
	Dice Coefficient				Jaccard Index			
	Minimum	Average	Maximum	Std. Dev.	Minimum	Average	Maximum	Std. Dev.
U-Net	0.78	0.86	0.90	0.03	0.64	0.75	0.82	0.05
SegNet	0.70	0.78	0.84	0.04	0.54	0.64	0.73	0.06